**Basic**

**Background**

Training an agent for “basic” was my first step in creating agents for “VizDoom”. This was meant to be a test run where I would figure out if what I was doing would work for further maps. I did understand that

**The map**

“basic” is the simplest map included within ViZDoom’s scenarios.

**The plan**

**Training**

**Eye test**

**Outcome**

**Changes I need to make**